

Inside The Rock

Ark Angel Station Newsletter

Vol VII_Edition V - May 2017



**Happy Baby Day and Remember Memorial Day
Ark Angel Station!**

Older Americans Month

<http://holidayinsights.com/moreholidays/may.htm>



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From the CO's Desk,

Well, I'm almost caught up with the postings, this is another blurb to save you from the same article posting. I have gotten settled into work only to find my father's health now is going demand my time. I flew out for a visit and found that he is not doing as well as he says on the phone. I was caught off guard by what I found, and now have to focus on getting him squared away. That's all I'm saying at this point, but suffice to admit I might have to get into his life more than he wants.

Well, that's it for now.

Commanding Officer Ark Angel Station,

FCAPT Lloyd Bates



From the Comm Station,

Greetings,

Theme for next month's newsletter is "Your favorite Star Trek experience that you have had or would like to have?"

I hope everyone has a great Memorial Day weekend but remembers the reason for the holiday.

Any ideas for a newsletter theme email your Com officer.

Check out the holiday site for all your favorite unknown holidays (link on title page).

Communication Officer Ark Angel Station,

LCDR Mike Brown

commo@arkangelstation.com



RICK MARIN 12

Q Conundrum

Oh, what are you gonna do?



PLUNGE me to death?

RULES:

- 1) This is a fun trivia game on all things Star Trek so have fun or Worf will have a talk with you.
- 2) Use of the internet, printed material, or any references to find the answer is not allowed! In other words either you know it or you don't **No cheating**. We're on the Honor System.
- 3) One point for each question answered correctly.
- 4) No points lost or gained for incorrectly answered questions.
- 5) Questions for any quiz in the same calendar year as that quiz can be answered until the answers are published in the newsletter but only one answer per person per question.
- 6) One point awarded each month for an article turned in on that month's newsletter theme.
- 7) Ten to twenty questions each month for twelve months.
- 8) Judge's decisions are final (Com officer is the judge)!
- 9) Send your answers to Comm Officer. commo@arkangelstation.com
- 10) Open to all Ark Angel Station Crew and Staff.
- 11) Prize is bragging rights for the next year.
- 12) Failure to follow these rules will result in Assimilation.

Questions:

- 1) What happened to the EMH Doctor in the 'Voyager' episode 'Future's End II'?
 - a) He was tortured
 - b) He became Human
 - c) He was projected into space
 - d) He was decompiled
- 2) What is Beverly Crusher's maiden name?
 - a) Howard
 - b) Jackson
 - c) Jones
 - d) Harvard
- 3) Which 'Voyager' episode brings Neelix face-to-face with the 'destroyer' of his world?
 - a) Jetrel
 - b) Gravity
 - c) The Thaw
 - d) Rise
- 4) What is Seven of Nine's parents' space craft?
 - a) The Raven
 - b) The Falcon
 - c) The Eagle
 - d) The Bluejay
- 5) What does the 'T' stand for in James T Kirk?

- 6) Which 'Voyager' crew member was pregnant during 'The Killing Game'?
 - a) Seven
 - b) Kes
 - c) Janeway
 - d) B'Elanna

- 7) Which crew member asked Geordi to be his best man?
 - a) Worf
 - b) Data
 - c) Picard
 - d) O'Brien

- 8) Is Captain Picard's favorite hot beverage earl grey tea?
 - a) Yes
 - b) No
- 9) What does Neelix sing to Tuvok to cheer him up in the episode 'Tuvix'?
 - a) An Ocampal lullaby
 - b) A Klingon drinking song
 - c) A Talaxian marriage song
 - d) A Vulcan funeral dirge
- 10) Which actor played the young Picard in the episode 'Tapestry'?
 - a) Marcus Nash
 - b) John Simm
 - c) John Nash
 - d) Jack Hunter



Science Corner,

Ark Angel Station, Sciences Report

Over the last few years we have watched, in awe, as our commercial rocket industry has burgeoned into a mainstream player in the orbital launch services market. The road to success for these companies has come at a significant cost in time, money and the occasional unplanned rapid disassembly.

“No boom today. Tomorrow... there is always a boom tomorrow!”

Ivanova, B5

The many trials, experiments and a laser-like focus on the goal of achieving success in this industry has brought us the (now under construction) Blue Origins' New Glenn rocket and the Falcon 5, Block 5 (released later this year). These two rockets are designed to deliver up to 23 thousand pounds of payload to low earth orbit (around 10 thousand to Geostationary Transfer Orbit). They do this (or will do this) at a price that is far below the previous no-bid lowest orbital services provider (United Launch Services) because they have followed a path of reuse of some of the rocket components - like the first stage and the capsule and possibly the fairings and second stage. The most recent Falcon 9 launch was of the first fully reused first stage, which delivered the SES 10 satellite to a geostationary transfer orbit and then landed (a second time) on a mobile landing ship in the ocean. Blue Origins' New Glenn is expected to make its' first landing attempt in (3) years time and will support a higher payload to low earth orbit (45,000 pounds).

In the very near future we will see the launch of a new Falcon Heavy, which is a 3 core version of the Falcon 9. Look for this around September of this year. This craft should be able to loft 120 thousand pounds and will land all three cores (two in the ocean, one back at launch point). The second stage is expected to make an attempt to land for reuse and the fairings for whatever the payload is are also going to be recovered (OK, there will be an attempt to recover them!).

So, what is NASA doing all this time?

NASA continues to pour resources into the SLS (Space Launch System) rocket. Unfortunately, the next attempt at a launch has been delayed until 2019. When it is complete, however, it is expected to be able to loft over 150,000 pounds to orbit and is intended to eventually delivery payloads to Mars (including humans!).

What's coming up for Space-X?

Space-X recently announced its' own mission to take people around the moon! Two paying customers have requested that they be sent on an around the moon in a mission that is scheduled to span about 7 or 8 days. They have not yet announced who the customers are but the mission is supposed to take place next year using the Falcon Heavy as their rocket. I assume we will learn more about the occupants of the craft as we get closer to a launch date.

OK, enough incredibly important space news for now. More great information soon.

Science Officer Ark Angel Station,

CDRE Sorak (aka John Halliday)

**WHEN SOMEONE ASKS IF STAR
WARS AND STAR TREK ARE THE
SAME THING**



Devil Dog Pound,

Raise your hand if you have autonomy. You should all be sitting there looking like a fool reading this, as you should all have your hands waving in the air. Everyone in the world has autonomy, it is what level you have achieved and when you access the levels of autonomy that makes up part of who you are, the outcome of decisions, and who you will marry.

Okay, we have all found that we are autonomous, but what does that mean? Autonomy is defined as the developmental level of independence and is broken down into different levels. The three main developmental levels are emotional, behavioral, and cognitive. They do not develop in a linear direction but more of a big ball of wibbly wobbly timey wimey stuff (that was for you Mr. Brown). That is to say, the starting line for every level is not always started one after another but yet we develop autonomy in an order that unlocks the next level.

Emotional autonomy is how we relate to the people that are in our lives. You see this more with children and parents with the onset adolescence when a pre-teen sees their parent not as the super hero they once thought, but as an average person for the first time. This will explain why as young children we think our parents are human encyclopedias and when we get to about age thirteen we start to question everything they say. This is also the stage that we start to develop mentors outside of the family unit such as teachers or coaches.

The level known as behavioral is the more "Vulcan" side of our development. This is when we start thinking for ourselves for the first time and start to listen to that voice in our heads that we could not fight as a child. This is better shown when you take a child and tell them if they do not eat the marshmallow now they can have three later and when you leave they eat the marshmallow. That is self-control but also shows how we think. As we get older we no longer think point A to point B only but develop a way of thinking point A to C to D to get to point B. So a teen getting home after a party is less likely to think of alternative ways such as a cab or the bus. There are also physical developments in the brain that help this level of autonomy.

Then you have cognitive autonomy, and this and when you start to develop your own personal values and move away from your families and friends. This can be religion, politics, and setting your own morals. Example of this would be, growing up in the Jewish faith and then after being exposed to a Christian you start to believe that Jesus was the son of God so you move away from the Jewish faith and move more into the faith of Christianity.

So, the question I put before you is, do you think that autonomy is one of the many a building blocks of our personality or is it foundation?

Captain Michael R. McCoslin, SFMD

Board Games that you should give a try!

Kingsburg

In Kingsburg, players are Lords sent from the King to administer frontier territories.

The game takes place over five years, a total of 20 turns. In every year, there are 3 production seasons for collecting resources, building structures, and training troops. Every fourth turn is the winter, in which all the players must fight an invading army. Each player must face the invaders, so this is not a cooperative game.

The resources to build structures and train troops are collected by influencing the advisers in the King's Council. Players place their influence dice on members of the Council. The player with the lowest influence dice sum will be the first one to choose where to spend his/her influence; this acts as a way of balancing poor dice rolling. Even with a very unlucky roll, a clever player can still come out from the Council with a good number of resources and/or soldiers.

Each adviser on the King's Council will award different resources or allocate soldiers, victory points, and other advantages to the player who was able to influence him/her for the current turn.

At the end of five years, the player who best developed his assigned territory and most pleased the King through the Council is the winner.

As we just recently played a dice game at the meeting, I feel dice games should come in 2 ways. One is quick and push your luck kind of game yahtzee is a example. The other is a little longer and more detailed but should give you some meaningful choices. This is that type of game. You have a lot of thinking and decisions to make, do you go for the easy play and use all your dice or do you try to out think your opponents and get the best score. I will try to remember to bring this game to the next meeting.

Kathy

Ark Angel Station's Schedule of Events:

Have suggestions for events, let us know. Please email to the Operations Officer Ops@arkangelstation.com for suggestions or information on any Ark Angel event.

The Schedule is always a changing...but here's a glimpse into the future:

- May 20 -- Ark Angel Station Day.
- June 17 -- Ark Angel Station Day.

Note: This list is subject to change. LOL As it always does

RADM Reed L. Bates

R3 Quartermaster/Finance Officer

Ark Angel Station, Ops & OIC 323rd MSG Logistical Studies Group

Hope to see you all at one of these events!

REMINDERS:

Inside the Rock Deadlines: All members of the Ark Angel should and the AA Staff must turn in articles by the Tuesday after the Monthly meeting each month. There is a suggested topic; however, you don't

